

Introducing Divinity™ and Divine Right™.

Until now the average Joe who wanted to make a fantasy game had only a few options.

- Learn to program, spend lots of money and struggle for years in hopes of creating something cool.
- Use one of the pathetic adventure creators available today to create at best a linear and flat gaming experience that nobody will ever download or see. Life bar goes up.... Life bar goes down... Life bar goes up... Life bar goes down...
- Learn to use Hypercard..... as if you could make a good game in Hypercard anyway.

Well despair no more. With the Release of Divinity this dismal situation has changed and so will your life. You now have at your fingertips the ability to create incredible worlds without having to know one scrap of programming language. Everything you need is integrated into one software package.

That fantastic adventure that's been bubbling away in your head for years can finally see the light of day and without having to go insane trying to learn how to program. (I have already done that for you.) The world of Fantasy RPGs has just entered a new age. Don't regret missing it while lying on your death bed.

For a look at a few screen shots of the editor check out our web site.
<http://www.fantasoft.com>

Divine Right: A special version of Realmz that lets you test scenarios you create with Divinity as well as play scenarios developed by others.

With Divine Right you can play all available scenarios for Realmz as well as those created by you and other Divinity owners.

Divinity: A scenario development kit that lets you design your own scenarios.

You can give your scenarios away for free or distribute them as shareware. Everything you need to create your own scenario is included.

When you order Divinity you get:

- Full version of Divinity.
- Full version of Divine Right.
- Complete electronic documentation that explains the scenario editor in detail.
- A tutorial scenario to help explain the concepts of scenario creation.
- A code generator that lets you generate registration codes for your scenario.
- Free codes to Divine Right versions of Realmz scenarios you registered in the past.

Just a few of the things you control in Divinity include:

- Write your own storyline with a rich and colorful background.
- Design your own items such as weapons, shields, armor or magical objects.
 - Create your own landscapes and populate them with heroic allies and foul beasts.
 - Create your own races and castes for players to use as they create new characters.
 - Design your own monsters and special characters ranging from mole worms to demonic gorgons. You control every aspect of creature design. They can explode upon death, multiply when chopped in half, summon allies during battle, inflict a poisonous bites etc. Its up to you to create a soft cuddly bunny or a raging Vracketasaurus. Only your imagination will limit the creatures you can create.
 - Place hidden dungeons and puzzles in your castles and caverns to spice up the adventure or kill off a few nosy characters who get too bold.
 - Much much more. Everything you need is all there and you can even use your own artwork and sounds if you like. The sky is the limit.

Check out our web site for some screen shots of Divinity and more information about it.

For order information on either of these products see chapter 3 of this manual or contact Fantasoft.

Fantasoft LLC
P.O. Box 14261
Madison, WI 53716-0261

Phone/Fax: 608-222-8468
E-Mail: Fantasoft1@aol.com
Web: <http://www.fantasoft.com>

